

1 INT. DARK SCARY CAVERN/THRONE ROOM - DAY**1**

The hero cautiously enters carrying a large backpack and staff. She searches the dark cavern and spots a shadowy figure in the darkness

GUIDE OF HEROES

State your mission young hero.
(he says in a deep serious voice)

YOUNG HERO

Oh great and powerful Guide of Heroes, I beseech thy help on a quest my master hath sent me on.
(The hero giggles at their overdramatic entrance, clearly not taking this seriously)

GUIDE OF HEROES

What is this quest?

YOUNG HERO

To find the ancient journal of education leadership,

The Guide pauses and thinks for a moment

GUIDE OF HEROES

Hhmm... The path you seek is long and dangerous. What makes you think you can brave this treacherous road?

YOUNG HERO

Well, my professor really didn't give me any other choice since I'm paying for the class and it's required for my major-
(she is cut off)

GUIDE OF HEROES

SILENCE!!!

The hero cowers in fear. The Guide of Heroes steps into the light revealing a tall figure in a cloak.

GUIDE OF HEROES (CONT'D)

I will join you on this quest and guide you to the journal you seek, but the rest will be up to you, young hero.

YOUNG HERO
 Awesome! Let's go!
 (she is interrupted)

GUIDE OF HEROES
 Wait! I haven't told you where to
 start.

YOUNG HERO
 Oh... right...

The hero stares blankly at the guide.

GUIDE OF HEROES
 You uh... You might wanna write this
 down.

CUT TO:

2 INTRO VIDEO 2

3 INT. LAIR OF THE GUIDE - DAY 3

The Guide speaks proudly to the young hero whose face is
 buried in a notepad.

GUIDE OF HEROES
 It is not uncommon for professors to
 ask their students to find
 information in a particular journal,
 magazine, or newspaper. If you do
 find yourself in this situation, it
 is best to begin your quest at the
 library homepage.

SLIDE UP REVEALING GRAND LIBRARY

4 INT. LIBRARY - DAY 4

GUIDE OF HEROES
 Once you've arrived, choose the
 appropriately labeled portal to
 transport you to a new realm.

5 INT. LIBRARY - DAY 5

The Guide and the Hero walk through the stacks of card
 catalog drawers. [high angle looking down the aisle]

GUIDE OF HEROES (CONT'D)

There you can search for the
specific journal you seek. You will
be presented with many results.

CUT TO:

6 HERO AND GUIDE AT THE LIBRARY

6

The Young Hero holds an index card with the name of the
publication. [full body shot of guide and hero]

GUIDE OF HEROES (CONT'D)

But once you locate the desired
tome, you must request access to the
full text.

CUT TO:

**7 HERO AND GUIDE STAND IN FRONT OF OLD MEN CARRYING STACKS OF
BOOKS**

7

GUIDE OF HEROES

Many will offer that which you seek,
but it is wise to select the option
that has the most of the oldest
tomes. For they will have access to
the most knowledge.

The Young Hero chooses to follow the old man with the largest
stack of old books.

8 INT. DIFFERENT LIBRARY - EVENING

8

The Young Hero and Guide enter a different library with many
halls with shelves and traps.

GUIDE OF HEROES

Their collection will have many
hidden passages, but there are two
paths that will lead you to the
treasure you seek.

GUIDE OF HEROES (CONT'D)

You could search by the year's
volume, issue, and date in the path
on the right. OR you may search for
a topic within the publication.

9 INT. DIFFERENT LIBRARY - SUNSET

9

The Young Hero stands before a door with a bright light. The Guide stands further behind the hero

GUIDE OF HEROES
And that is where my journey will
end and yours will begin Young Hero.

FADE TO:

10 INT. LAIR OF THE GUIDE - NIGHT

10

The Guide faces away from the hero who is passed out in the background.

GUIDE OF HEROES (CONT'D)
Beyond that point, I will no longer
be able to assist you. The rest will
be up to you.

The hero snores and the Guide turns to face the hero.

GUIDE OF HEROES
ARE YOU EVEN LISTENING?!

The hero awakes suddenly.

GUIDE OF HEROES (CONT'D)
I've guided countless heroes on
quests far more treacherous than
this and not one of them had the
gall to snore during my
instructions!

YOUNG HERO
in my defense, your instructions
were way too exaggerated and
grandiose. Have you ever considered
being more specific and straight to
the point?

GUIDE OF HEROES
And be just like every other boring
guide? Absolutely not.

The Guide folds his arms in a huff.

YOUNG HERO
Look can you just walk me through
the website?

the hero pulls out a laptop.

GUIDE OF HEROES

(sighs) fine.

CUT TO:

11 COMPUTER SCREEN

11

GUIDE OF HEROES

Go to the library homepage. Click
journal titles. type the name of the
journal and hit search. Once you
find it, click full-text access.
pick the source that has the longest
full-text year range. You can search
by clicking the year, volume, date
range, or you can click "search
within the publication" to search
for a specific topic in the second
search bar.

(He says in a bored tone)

CUT TO:

12 INT. LAIR OF THE GUIDE - NIGHT

12

The Guide stands behind the Hero who sits with the laptop.

GUIDE OF HEROES (CONT'D)

And that's all there is to it.

YOUNG HERO

See now that wasn't so hard...

GUIDE OF HEROES

...Get out...